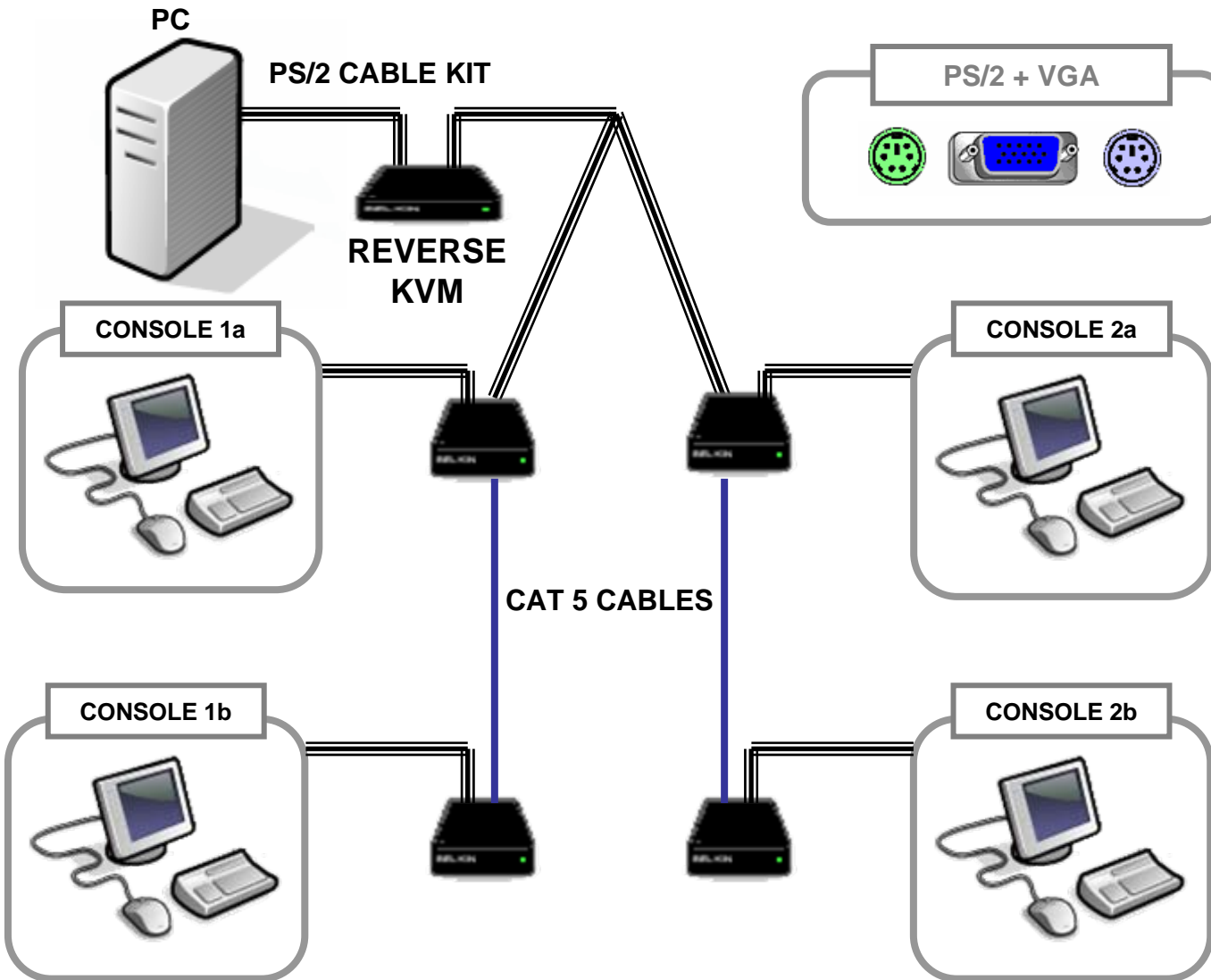


In a **standard configuration** both consoles (Keyboard, Monitor and Mouse) should be directly connected to the Reverse KVM console ports, without the use of any adapters or extension cables. The use of extension cables is not recommended and may lead to connectivity issues. If a customer wishes to have an extended console then they should ideally use a Cat 5 Extender (F1D084Vea2).

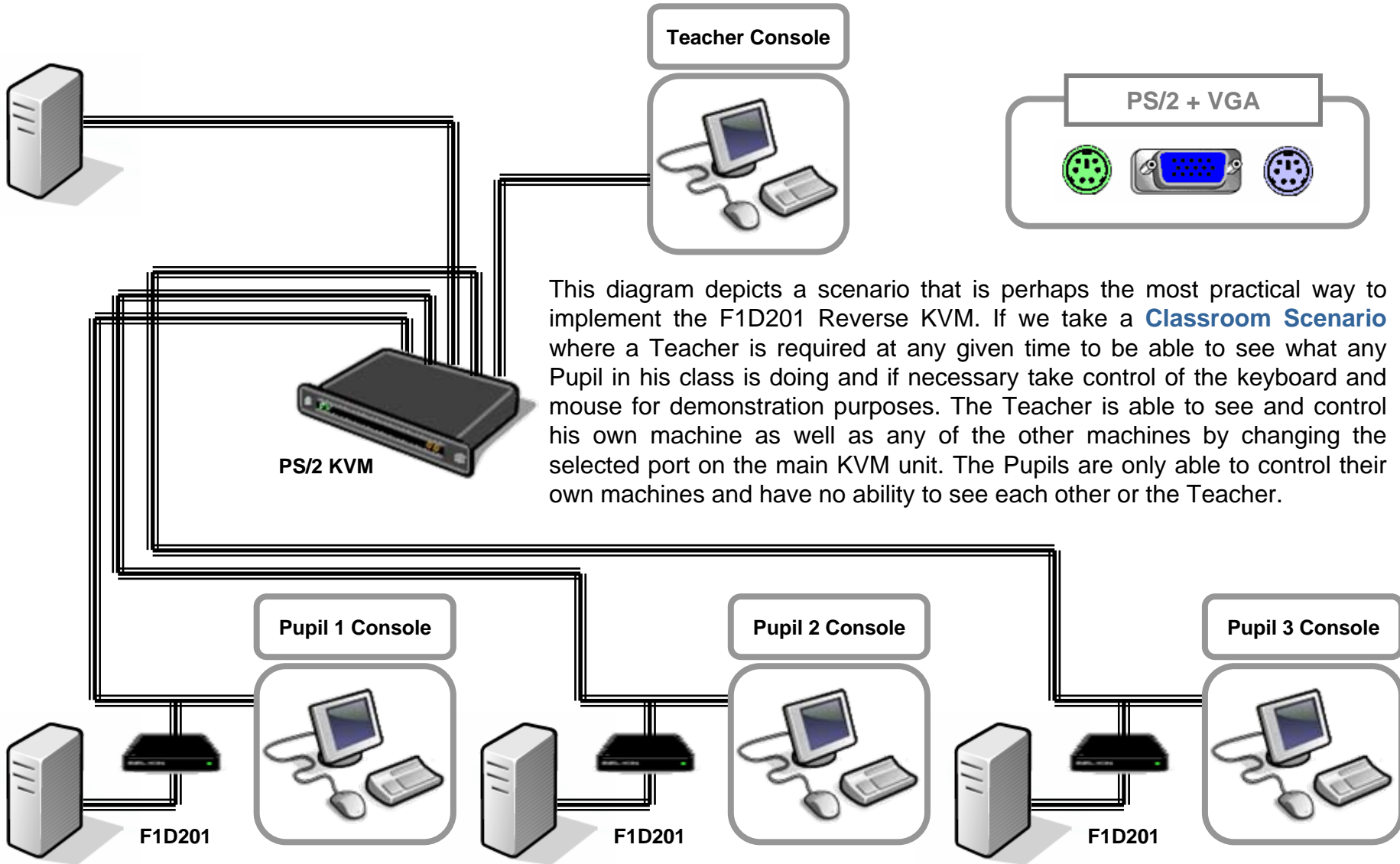


This diagram depicts an **advanced configuration** using a Reverse KVM in conjunction with two Cat 5 Extenders (F1D084Vea2) to create a multiple user set-up.

There have been requests for this kind of configuration in the past.

Users who have attempted an alternative to the configuration shown have failed to achieve a flawless solution.

One solution that does not work is to have PC>Cat 5 Extender (which creates one local and one remote console) and then plug a Reverse KVM into each of the Cat 5 Extender Console Ports



This diagram depicts a scenario that is perhaps the most practical way to implement the F1D201 Reverse KVM. If we take a **Classroom Scenario** where a Teacher is required at any given time to be able to see what any Pupil in his class is doing and if necessary take control of the keyboard and mouse for demonstration purposes. The Teacher is able to see and control his own machine as well as any of the other machines by changing the selected port on the main KVM unit. The Pupils are only able to control their own machines and have no ability to see each other or the Teacher.